

Infant Curriculum **JANUARY**

		Theme: Winter Wonderland Date: Wk 1	Weekly Topic: Igloos and Penguins Arts & Culture: Dr. Martin Luther King Jr
<i>Developmental Domain</i>		Weekly Target Area	Description and Objective of Activity
1	Language Development (Communicating with each other)	Children will gather together in stories, song and play	<u>Reading and singing to the young Infant group.</u> <u>Teaching songs and reading books for the older Infants</u> Older Infant- I Look in the mirror game- self recognition as well as recognizing parts eyes, ears, nose, mouth
2	Cognitive Development (Discovering the World Around Me)	Children taught recognize self and friends	<u>Young Infant-</u> Look at a photo collage of the children in the classroom. Introduce shape and color of the month <u>Older Infant-</u> While looking at the photo collage of the children in the classroom, ask each infant where is ____? Introduce shape and color of the month
3	Social Development (Communicating with each other) Emotional Development All About Me)	Children will communicate through emotions	<u>Young Infant-</u> Peek-a-boo to encourage reactions and responses to play <u>Older Infant-</u> Peek-a-boo to encourage reactions and responses to play
4	Physical Health & Well being Fine Motor Development (Look at what my hands and fingers can do)	My "Fingers"	<u>Young Infant-</u> Exploring my fingers by reaching and grasping for rattles <u>Older Infant-</u> Picking up cheerios and putting them into a water bottle
5	Physical Health & Well being Gross Motor Development (Look at what my body can do)	Muscle Strengthening	<u>Young Infant-</u> Tummy Time fun to strengthen neck muscles <u>Older Infant-</u> Mirror pull ups to strengthen arm and leg muscles
6	Music & Development	"If Your Happy and You Know It"	
	Creative Expression	Trace the children and measure how tall they are	
	Sensory Discovery my five senses	Nice touches to encourage gentle and appropriate touches Water Play to encourage infants to explore and feel water	
7	Sign Language	"More" & "Please"	